

Town of Ayer

*Ayer Board of Selectmen Meeting Highlights from June 4, 2019

- The Ayer BOS Meeting was called to order in Open Session at 7:00pm.
- Chief Murray introduced the new Police Department Personnel recently hired over the last several months. Chief Murray provided an updated on the Public Safety Radio Project. Chief Murray provided an update on Downtown Cameras.
- The BOS voted (3-0) to approve Change Order No. 3 in the amount of \$78,715.54 for the Wastewater Treatment Plant Upgrade.
- The BOS received an Administrative Update from the Town Manager. The BOS voted (3-0) to approve the Amended FY 2020 ASRSD Budget and to waive the 45 day waiting period as requested by the Superintendent of Schools. The BOS discussed its Summer Meeting Schedule. The BOS will meet on June 18, 2019 and on July 16, 2019. The August meeting date is to be determined.
- The BOS voted (3-0) to appoint Selectman Houde to the local Ayer Devens Disposition Study Committee and to appoint Selectman Livingston to the Devens Framework Committee.
- Under New Business, Selectman Hillman asked that the issue of the utility poles on Park Street where the proposed Form Based Code is to be implemented be looked into as potential underground utilities with the goal of removing the utility poles.
- The BOS voted (3-0) to approve the May 21, 2019 Meeting Minutes.
- The BOS reorganized the Board of Selectman for the upcoming year (2019-2020) as follows:

Selectman Scott A. Houde, Chair Selectman Jannice L. Livingston, Vice Chair Selectman Christopher R. Hillman, Clerk

• The BOS voted (3-0) to adjourn the meeting at 8:03pm.

*(Note: The BOS Meeting Highlights are for public informational purposes only and do not constitute an official record of the BOS nor do they constitute the official meeting minutes.)

The next regularly scheduled meeting of the Ayer Board of Selectmen will be on Tuesday, June 18, 2019 at 7pm

The Special Town Meeting will take place on Monday, June 10, 2019 at 7pm in the Auditorium of the Ayer Shirley Regional High School