

## Pickleball Rules

### Scoring:

- Points can only be scored by the serving side.
- In doubles, the score consists of 3 numbers: serving team score, opponents score, and server 1 or 2. So if the first server's team won the first point the score is 1-0-1.
- The first side to score eleven points (and lead by at least two points) wins.
- Winning two out of three games wins a match.

### The Serve:

- Spin a racquet or rally at least 3 times back and forth over the net to determine which team serves first. Once the first serving team loses the point (only the very first point of each game) then the opposing team gets to serve.
- Starting with the right-hand service-square and alternating sides each serve.
- The serve must clear the non-volley-zone and land in the diagonal service court.
- Serves are underhand with both feet behind the baseline.
- A serve is done out of the air, not on a bounce.
- Serving side continues until they fault. In doubles the serving side partner now gets to serve. Once they fault again, the serve goes to opposing team.
- There is one serve attempt allowed by each server per point; however, if the ball touches the net and lands inbounds then the serve may be taken over. (Service Let).

### The Return:

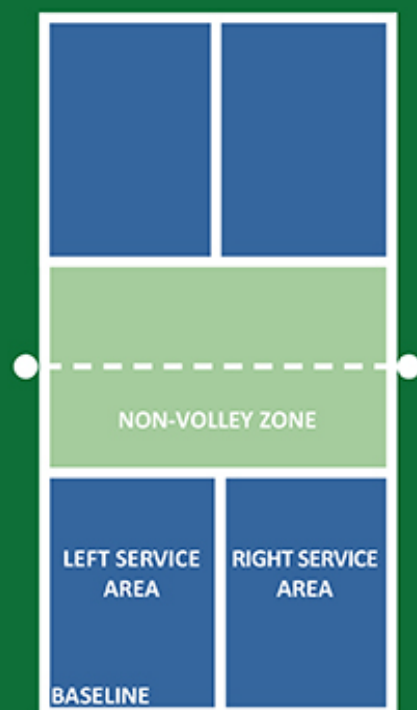
- Each team must play their first return off of the bounce.
- Once these bounces have occurred, the ball can either be volleyed or played off the bounce. (Double Bounce Rule)

### The Volley:

- To volley means to hit a ball in the air without first letting it bounce.
- To volley, the player's feet must be behind the non-volley zone line.

### A Fault is committed when the ball:

- Touches any part of the non-volley zone on the serve (including the line).
- Is hit out of bounds
- Does not clear the net
- Is volleyed from the non-volley zone
- Is volleyed before the first bounce has occurred



### Position of Players for Doubles at Start of Game

