Town of Ayer

Department of Community & Economic Development

Town Hall • One Main Street • Ayer, MA 01432 • 978-772-8221 • 978-772-3017 (fax)



August 3, 2020 **7:00PM – 8:00 PM** Open Session Meeting

AYER AFFORDABLE HOUSING COMMITTEE

Remote Participation Meeting

Due to the ongoing COVID-19 Pandemic, Governor Baker issued an Emergency Order Temporarily Suspending Certain Provisions of the Open Meeting Law. Public bodies otherwise governed by the OML are temporarily relieved from the requirement that meetings be held in public places, open and physically accessible to the public, so long as measures are taken to ensure public access to the bodies' deliberations "through adequate, alternative means." <u>This meeting will be broadcast live on Channel 8, and on Zoom. The public may participate remotely by following the call-in information on the bottom of the live broadcast screen.</u>) For the Zoom meeting information relating to remote participation, please contact Cindy Knox, IT Director at <u>cknox@ayer.ma.us</u> or 978-772-8252 prior to the meeting.

Agenda

7:00 PM Call to Order

General Business

Approve Agenda Approve Minutes for July 10, 2020 meeting

Public Comment

BOS Meeting Update – Reduce number of Committee Members

Janet Providakes - Update BOS meeting 7/14/2020

- Reduce number of committee members
- BOS supported the Ayer Affordable Housing Committee moving
- forward with a Housing Trust Warrant for the Fall Town Meeting.

TOWN CI

Ayer Affordable Housing Trust

- Town Warrant/Bylaw Draft Ayer Affordable Housing Trust
- CPA Housing Trust Funding Application
- Public Hearing Dates and Times

Community Development Block Grant COVID-19

- Alicia Hersey – Announce Grant Award

Alicia Hersey - Housing Production Plan Update

Discuss Monthly meeting Times

*All meetings are held at Town Hall unless posted otherwise. **Upcoming meetings:** To Be Determined **Purpose:** "The Ayer Affordable Housing Committee works toward guiding the process of creating more affordable housing opportunities in the community."